

Trainer Instructions for VSP Game

This learning exercise can be used to review the content while requiring some higher-order thinking.

Preparation

Print one copy of the **NSO Events** on yellow cardstock *for each table group*. Cut out the cards. Toss the blank ones. (The 7 cards = 1 set)

Print three copies of **VisionStructurePeople** on white cardstock *for each table group*. Cut out the cards. Toss the blank ones. (The 27 cards = 1 set)

Print one copy of "VSP Game Instructions: Participants" for each table.

Flow

Divide participants into table groups of 4-5.

Distribute supplies. Place one set of white cards and one set of yellow cards in the middle of each table facing down. Give one copy of the "*How to Play*" game instructions to each table.

Demonstrate how to play the game. Before beginning, demonstrate how the game will work. Deal yourself three white cards. Turn over a yellow card and read the category aloud. Select either a Vision, Structure or People card in your hand, lay it down and say aloud how you would apply it to the NSO event.

Let participants play the game. Encourage each table to choose someone to read the instructions to solidify the rules of the game. Begin playing at each table. Walk around the room to clarify the rules, if necessary.